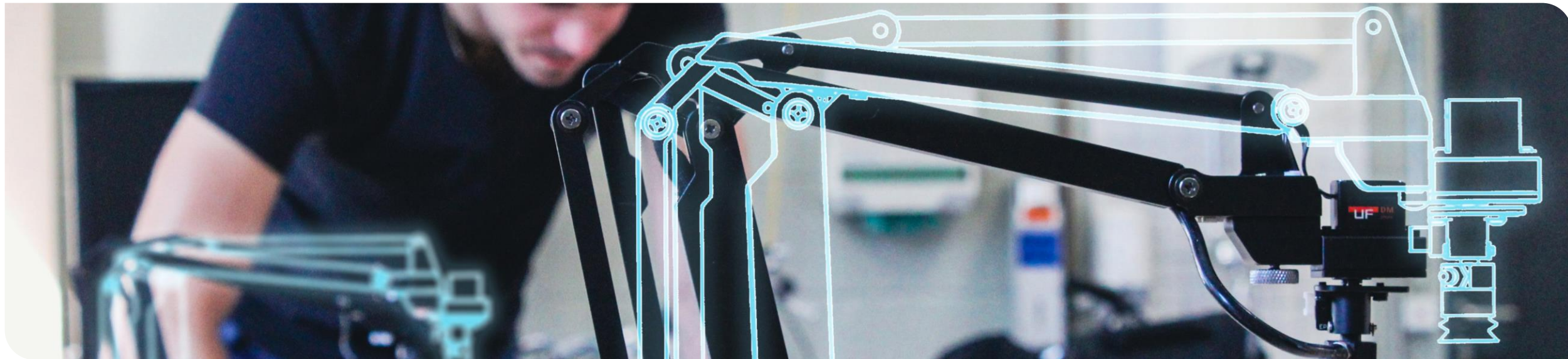


# Modelling of Material Handling Systems

## Seamless Engineering



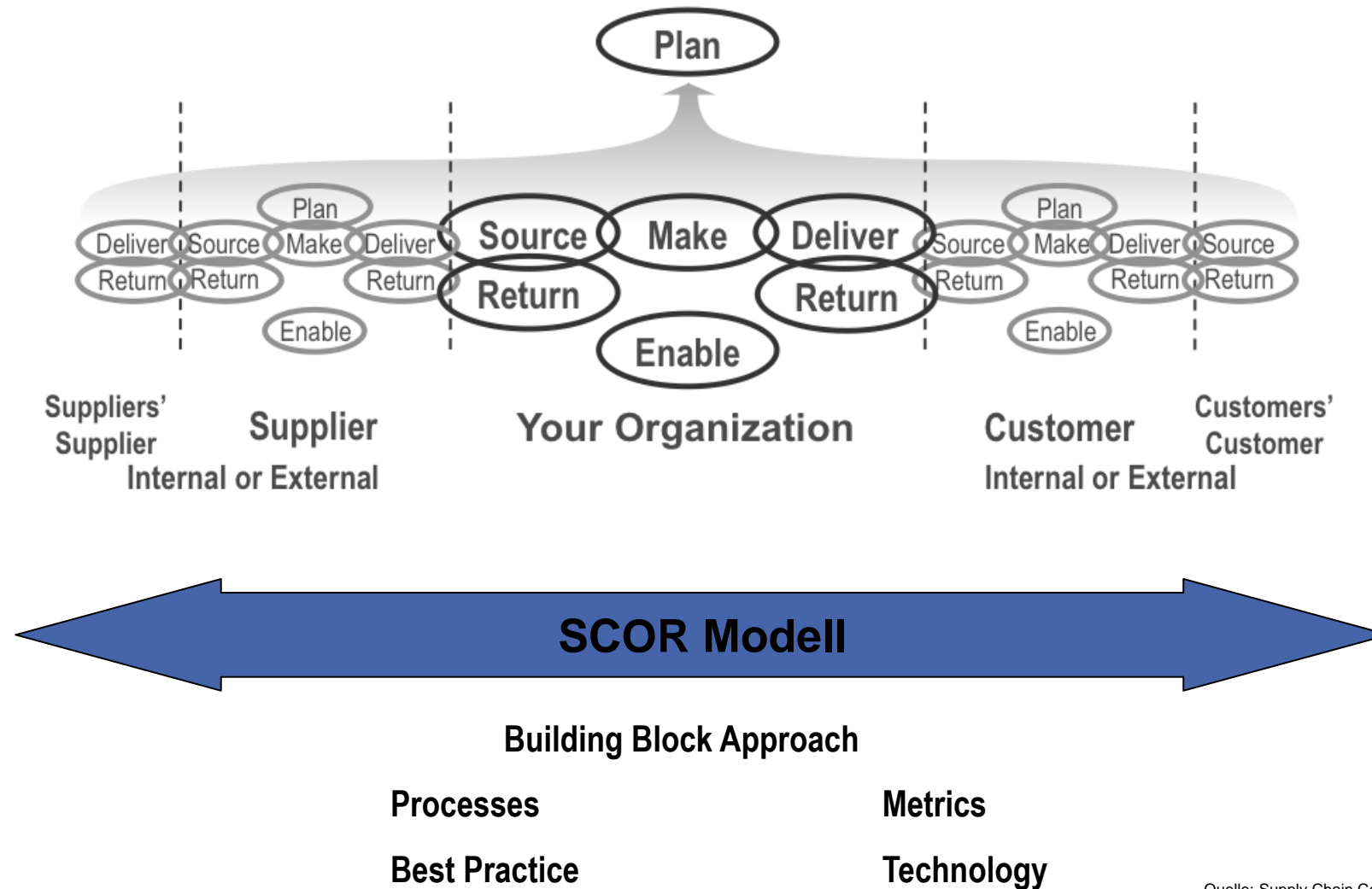
# Modelling of Material Handling Systems

- There are no widely accepted formal methods yet.
- Usually, the requirements are documented verbally – producing pretty thick books
  - Flow charts, layouts and Event-driven Process charts are used additionally and embedded
- We propose a mixture of Supply Chain Reference (**SCOR**)
- Distribution Centre Reference Model (**DCRM**)
- Modular Material Handling (**MMH**)



Increasing  
Level of  
detail

# SCOR – Supply Chain Operations Reference Model: Level 1



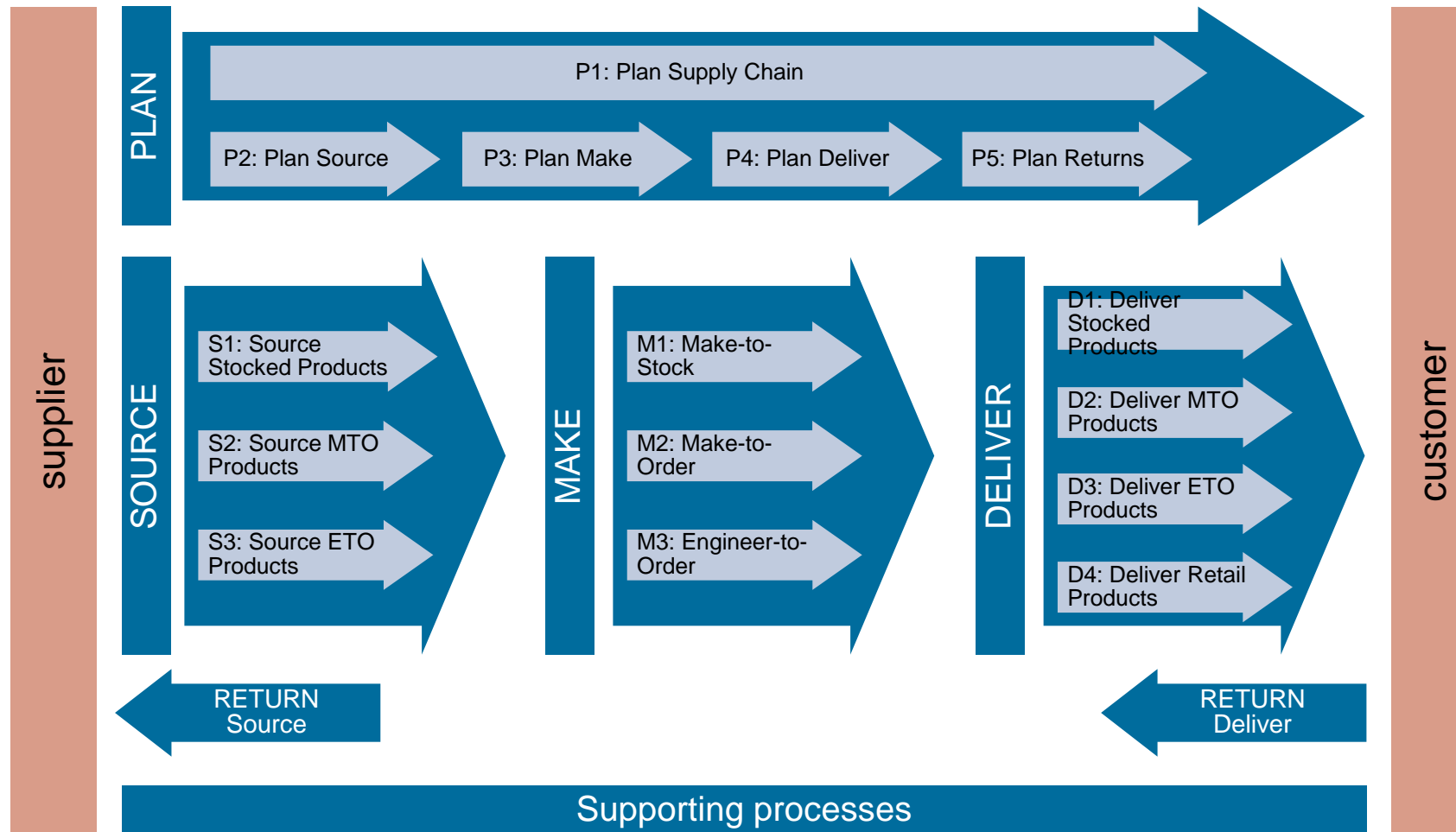
Quelle: Supply Chain Council,  
[www.apics.org](http://www.apics.org)

# SCOR – process types: Level 1

PLAN	<ul style="list-style-type: none"><li>• Strategic Planning and Surveillance of the Supply Chain</li><li>• Controlling of Processes according to demand</li></ul>
SOURCE	<ul style="list-style-type: none"><li>• Processes and material handling for sourcing of raw material</li></ul>
MAKE	<ul style="list-style-type: none"><li>• Processes and material handling used for producing products</li></ul>
DELIVER	<ul style="list-style-type: none"><li>• Processes and material handling used for delivery of products</li></ul>
RETURN	<ul style="list-style-type: none"><li>• Handling of returns (defect parts, wrong deliveries, recycling)</li></ul>
ENABLE	<ul style="list-style-type: none"><li>• Enabling and support of the above 5 main processes</li></ul>

Source: Supply Chain Council,  
[www.apics.org](http://www.apics.org)

# SCOR – Model 6.0 – Processes: Level 2 (process categories)

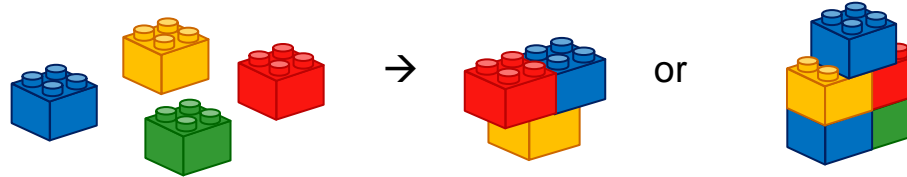


Quelle: Supply Chain Council,  
[www.apics.org](http://www.apics.org)

# Distribution Centre Reference Model

# The DCRM yields a methodology for a task-oriented benchmarking of distribution centers

- Comparability due to consideration of the same task  
e.g. storage and picking of pallets.
- Modular construction system consisting of 26 well-defined tasks enables to structure each individual distribution centre → Identification of the accomplished task



- Benchmarking of each identified task with all equivalent tasks → Different tasks may have different benchmarking partners

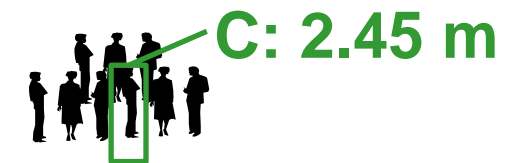
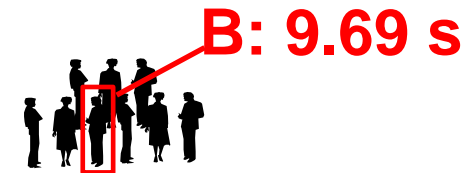
Sportsman A:

Sprint performance over 100m: 10 s

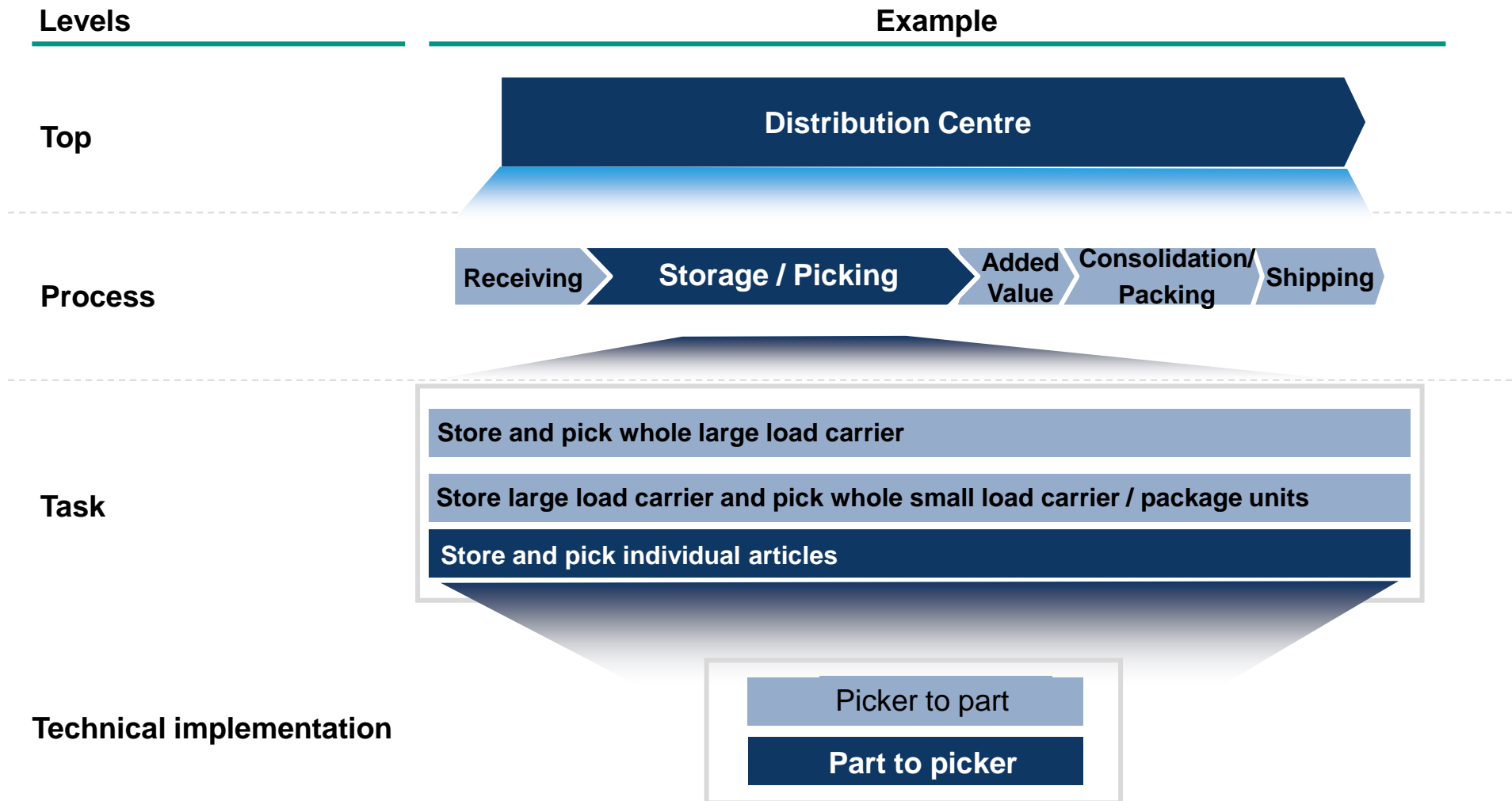
High jump performance: 2.00 m

→ Evaluation of the sprint performance: Comparison with all sprinters

→ Evaluation of the high jump performance: Comparison with all high jumpers

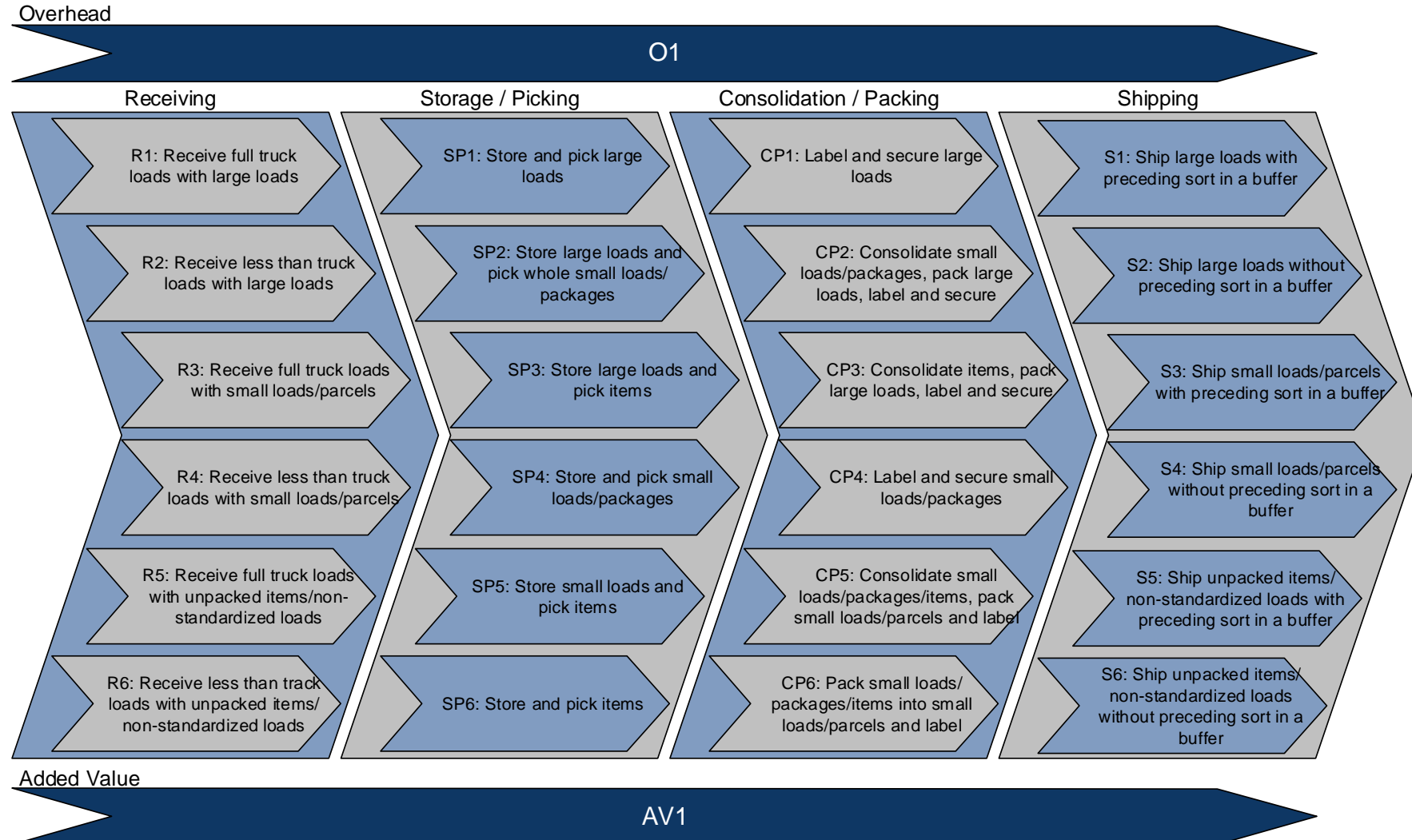


# The model is hierarchically structured into four levels of detail





# We distinguish 24 different warehouse tasks plus overhead and added value



The Logic behind the DCRM

# **CLASSIFACTION OF TASKS**

# Classification of Tasks by the Example of „Storage and Picking“

<b><u>Goal:</u></b>	<b>Structuring</b> of processes, and <b>performance evaluation of tasks</b> independent of their <b>technical implementation</b>
<b><u>Definition:</u></b>	A task is a specificity of a process which transfers the system from a defined initial state into a defined final state

General Task	Storage and picking of loading units of a certain size
--------------	--

Parameters
Orders and order positions per time unit
Range of products (Number of different items)
Size of Warehouse
Specific requirements for storing and picking
...

# Loading units are classified regarding their need for handling equipment

General  
Task

Storing and Picking of  
Loading Units of a Certain Size

## Large Loads

= Need handling equipment like a forklift truck due to volume or weight



## Small loads/Packages/Parcels

= Can be handled without equipment



## Item

= smallest selling unit



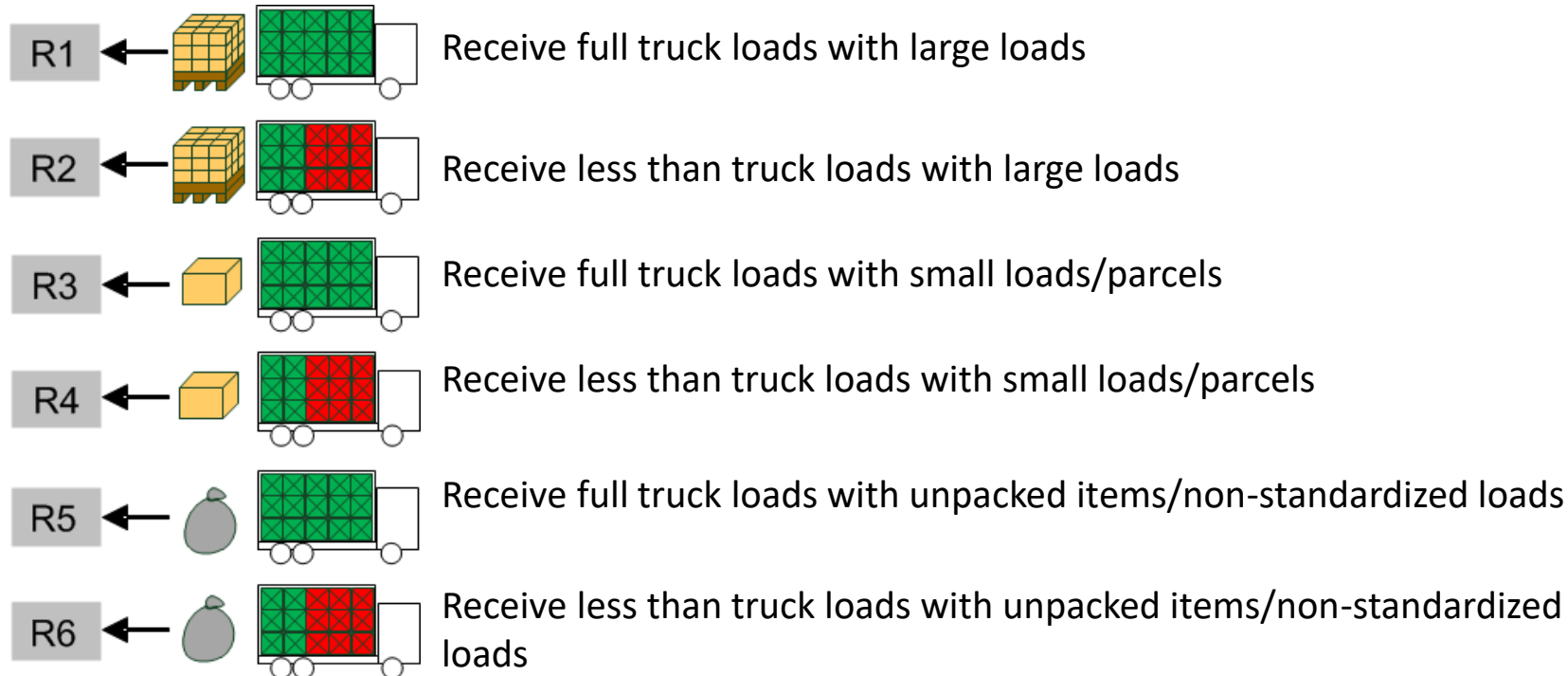
# Classification of Tasks by the Example of „Storage and Picking“

General Task	Storing and Picking of Loading Units of a Certain Size		
--------------	--	--	--

Kind of loading unit that is being <b>stored</b>	Kind of loading unit that is being <b>picked</b>		
	Large Loads	Small loads/Packages	Items
Large Loads	SP1	SP2	SP3
Small loads/Packages	Not possible	SP4	SP5
Items	Not possible	Not possible	SP6

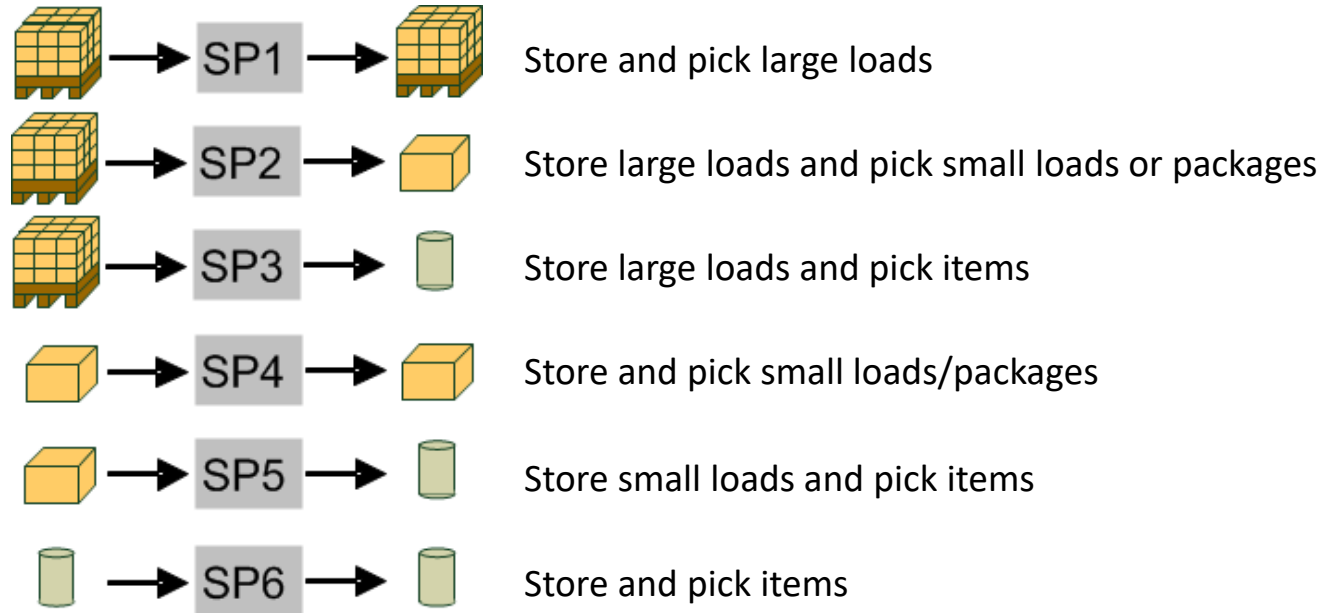
Tasks of the process „Storage and Picking“	<p>SP1: Store and pick large loads</p> <p>SP2: Store large loads and pick small loads/packages</p> <p>SP3: Store large loads and pick items</p> <p>SP4: Store and pick small loads/packages</p> <p>SP5: Store small loads and pick items</p> <p>SP6: Store and pick items</p>
--	---

# In receiving, tasks are differentiated by the kind of loading unit and the exclusivity of the transport means



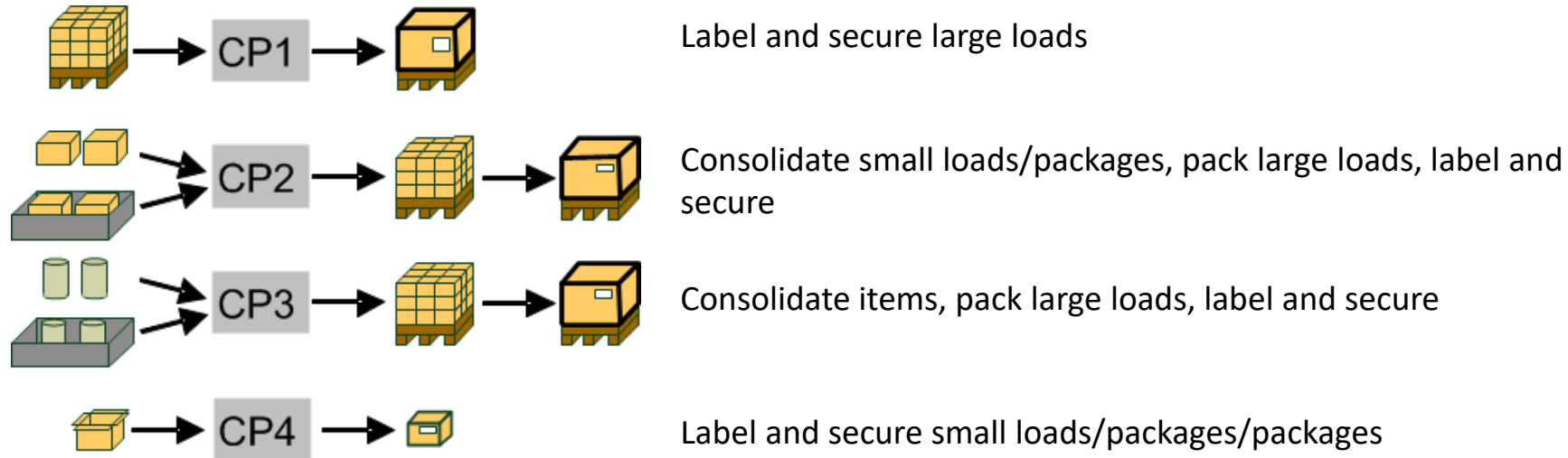
Kind of loading unit	Large load	Small load	Unstandardized
Exclusivity of transport means	Full truck load		Less than truck load

# In storage and picking, tasks are differentiated by the kind of loading unit that is being stored or picked



Kind of loading unit ( <b>storage</b> )	Large loads	Small loads	Items
Kind of loading unit ( <b>picking</b> )	Large loads	Small loads	Items

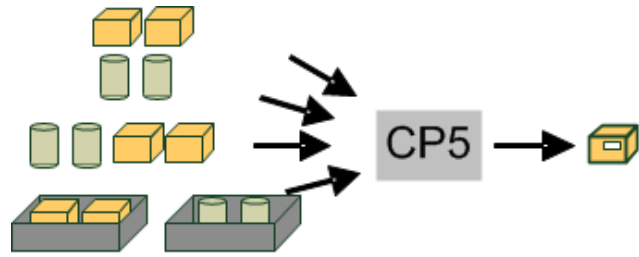
# In consolidation and packing, tasks are differentiated by the kind of loading unit and the necessity to sort or pack (1/2)



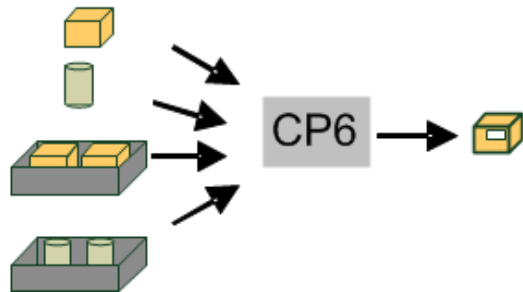
Task	Incoming	Outgoing	Securing?	Consolidation/Sorting?
CP1	Large Load	Large Load	Yes	No
CP2	Small load	Large Load	Yes	Yes
CP3	Item	Large Load	Yes	Yes
CP4	Small load	Small load	Yes	No



# In consolidation and packing, tasks are differentiated by the kind of loading unit and the necessity to sort or pack (2/2)



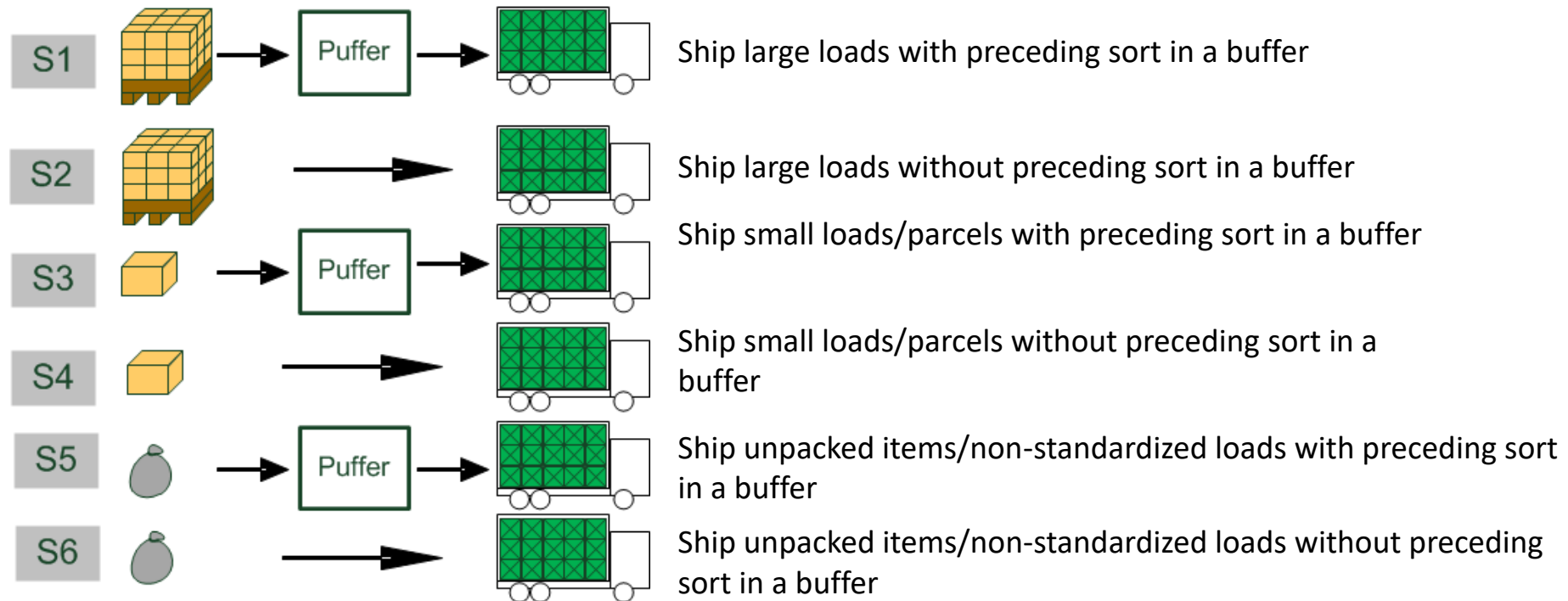
Consolidate small loads/packages/items, pack small loads/parcels and label



Pack small loads/packages/items into small loads/parcels and label

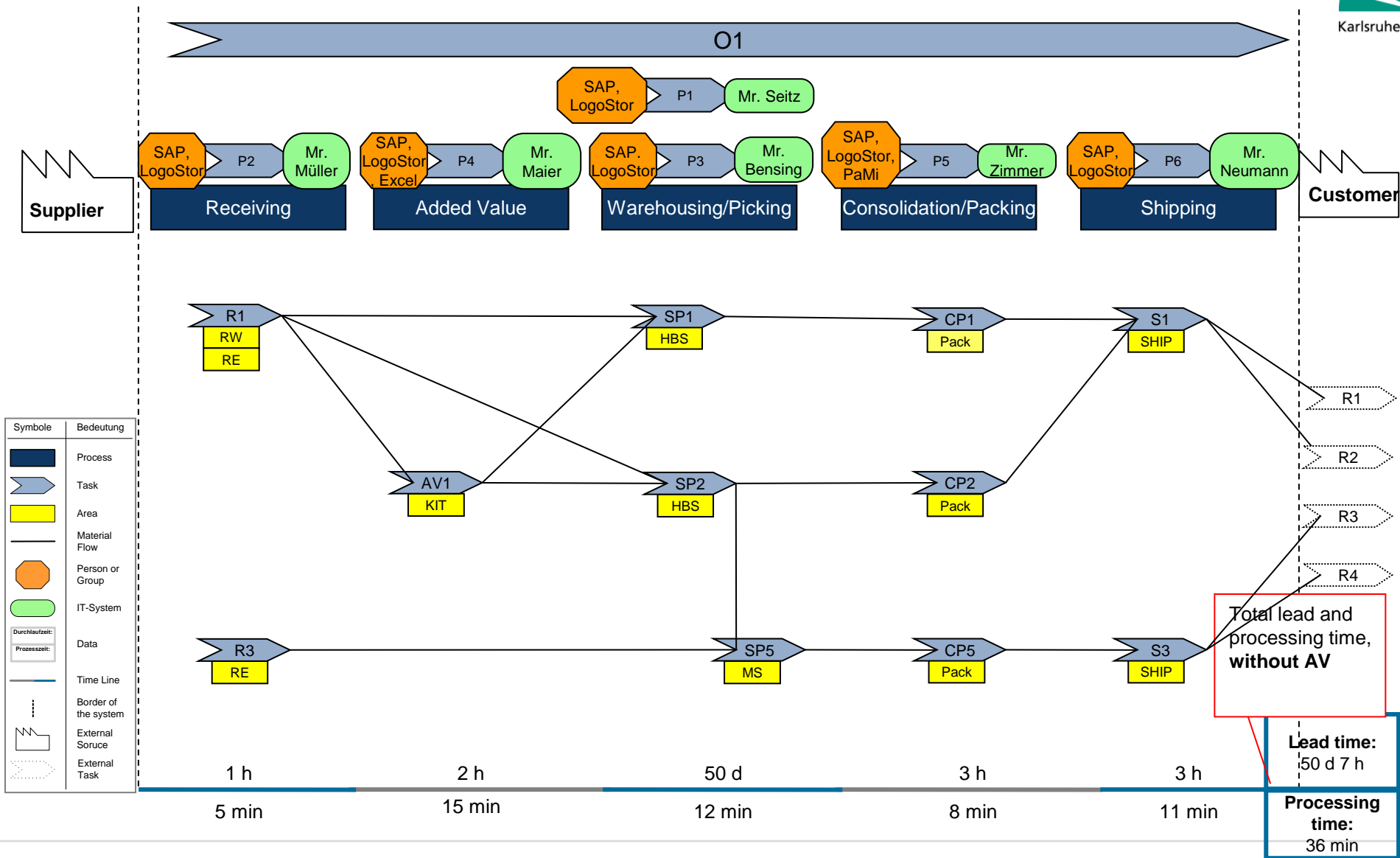
Task	Incoming	Outgoing	Securing?	Consolidation/Sorting?
CP5	Small loads or items	Small load	No	Yes
CP6	Small loads or items	Small load	No	No

# In shipping, we differentiate the kind of loading unit to be shipped and whether sorting in a buffer is required



Kind of loading unit being shipped	Large loads	Small loads	Non-standardized
Preceding sort in a buffer?	Yes		No

# DCRM – Map: Kelm Inc.



# Modular Material Handling

# Idea



# Agenda

1

Vision

2

Framework Overview

3

Cyber Functions

4

Further Plans

# Agenda

1

Idea

2

Framework Overview

3

Cyber Functions

4

Further Plans



# Vision

- Imagine installing a new material handling system in 1 day.
- Imagine changing a material handling system over a lunch break—done by the people who use it.
- Imagine leasing and returning some or all of a material handling system as requirements change during the year.

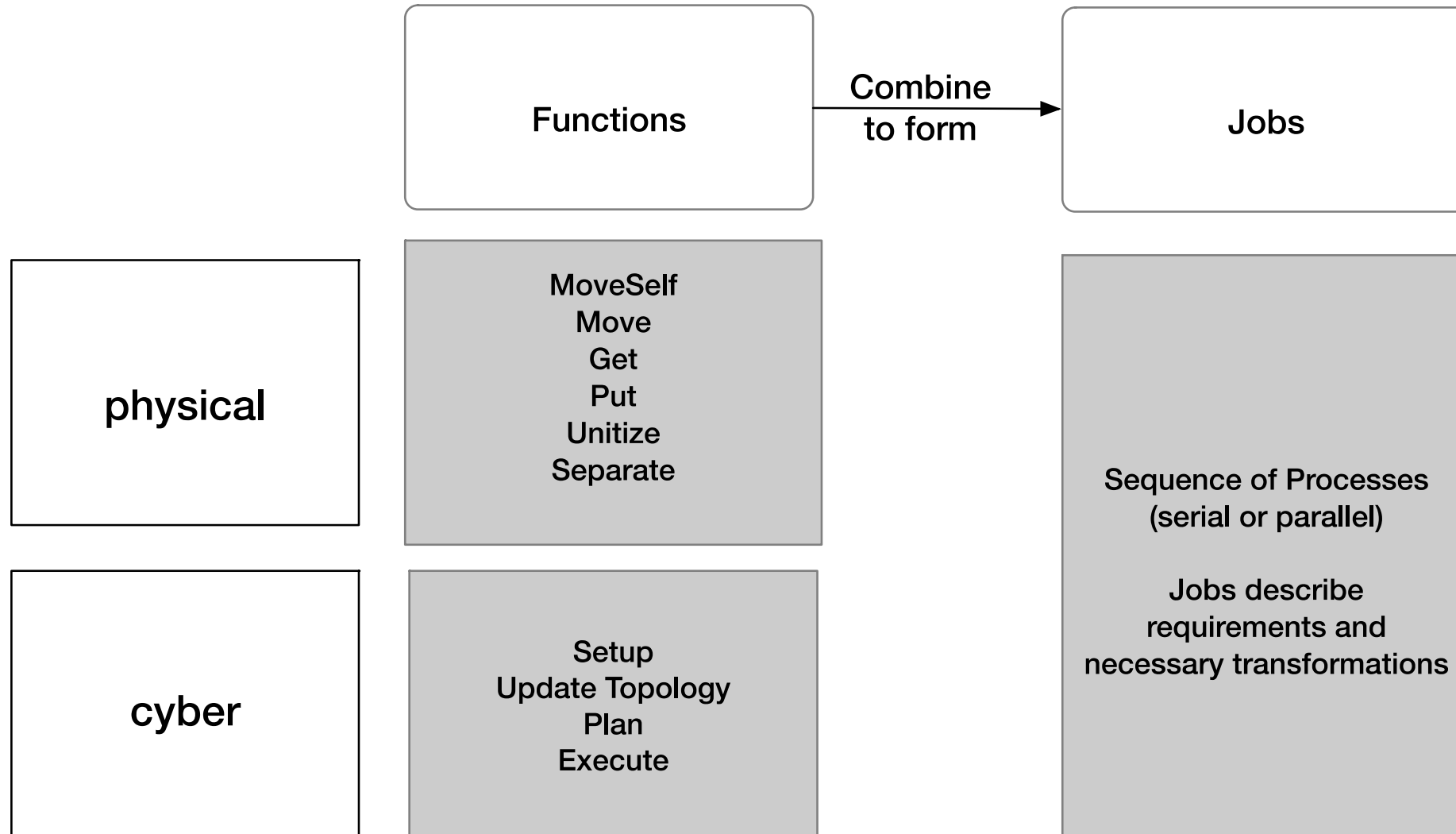




# Three Hypotheses

- We can reduce all material handling tasks to a limited set of simple functions distributed among multiple material handling modules.
- There exists a methodology to distribute tasks among modules without an external designer or controller.
- We can meet all material handling requirements with a small set of connectable, reconfigurable modules.

# Modeling Framework



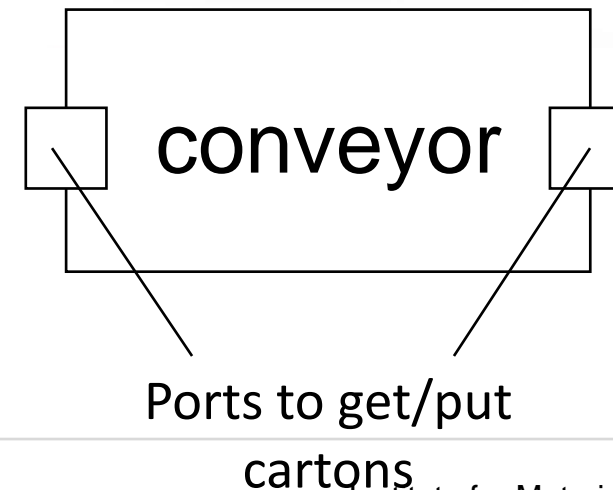
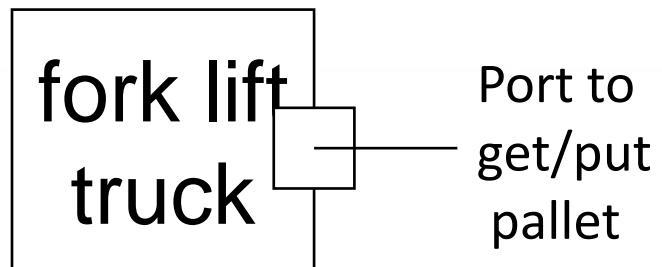
# Agenda

1	Idea
2	Framework Overview
3	Cyber Functions
4	Further Plans

# Store



# Get and Put



# Move



## MoveSelf

## Move



# Group and Ungroup



Unitize



Separate

# Execution Type



active



passive



joint

Execution types must match!



# Exercise



# Exercise





# Exercise



# Agenda

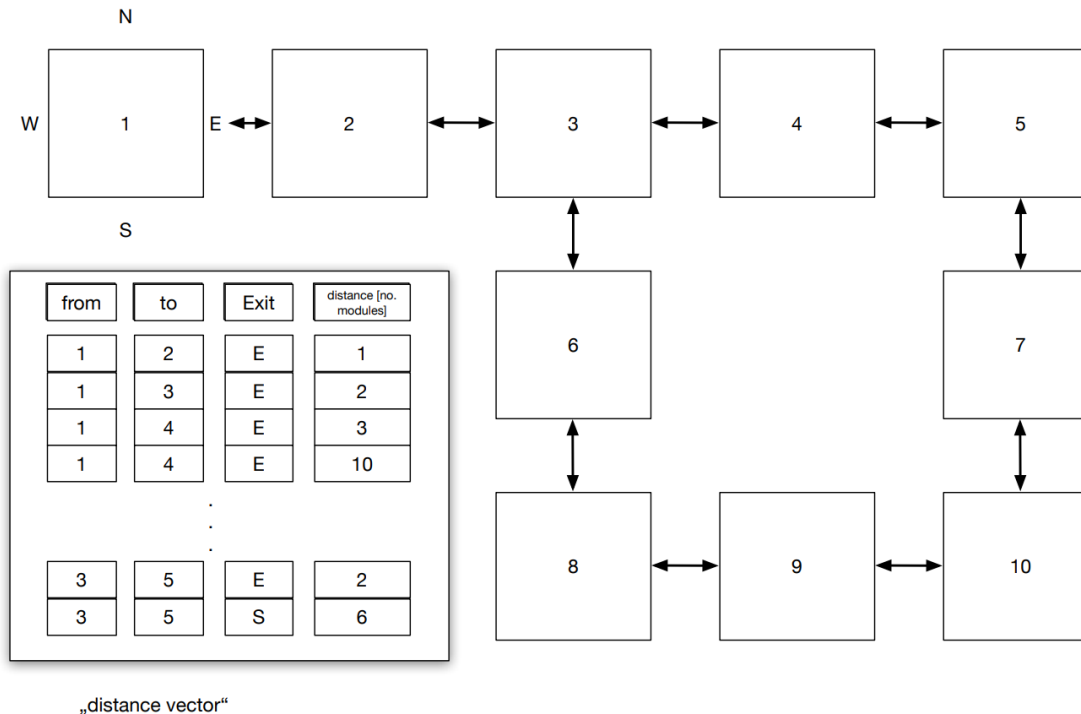
1	Idea
2	Framework
3	Cyber Functions
4	Further Plans

# Overview Cyber Functions

Setup  
Functions

Planning  
Functions

Execution  
Functions



Example of a network with portions of the associated distance vector for Modules 1 and 3.

# Topology

## ■ Network

- All Modules, I can communicate with everybody else

## ■ Neighborhood

- Everyone in the network with whom I could interact (but maybe not right now)
- I must be compatible



## ■ Connectedness

- Everyone in the network with whom I could interact, and I'm *physically* connected
- I must be connected to my neighbor before starting a transaction

# Planning Functions (1/4)

- Job level (job = get pair of shoes and T-Shirt and pack parcel for Kai Furmans)
  - Source known, destination known
    - Find chain of modules able to transport from source to destination
  - Source known, destination unknown
    - Handling unit and location known, destination to be found and then see above
  - Source unknown, destination known
    - The item type (e.g., part number), required quantity, and destination (e.g., packing area) are known; the current storage location(s) of the corresponding items must be found and then see above

# Planning Functions (2/4)

- Find functions

- Find route:

- find a suitable route from the source to the destination and make reservations for a handling unit to be moved along this route.

- • Find object:

- identify a set of modules where objects satisfying these characteristics are held (or stored). In the current implementation, we assume a list of available locations for each object is known.

- • Find storage location:

- identify a set of modules that satisfy the characteristics and are not currently holding anything. In the current implementation, we assume a list of available empty locations for each job type is known.

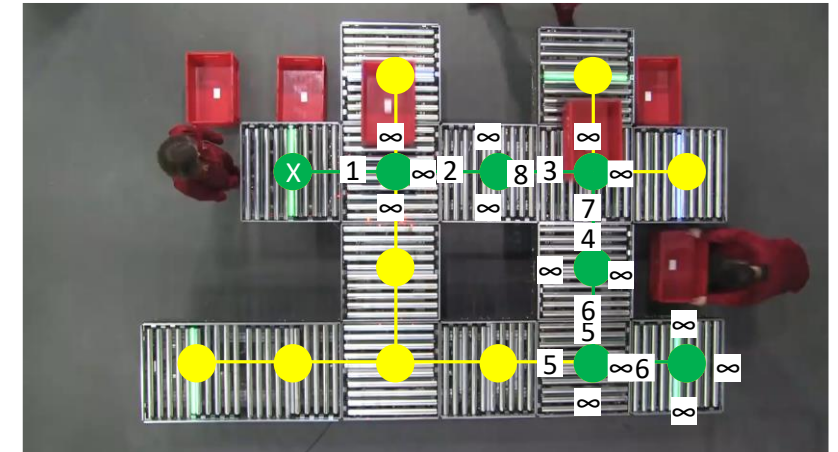


# Planning Functions: Routing (3/4)

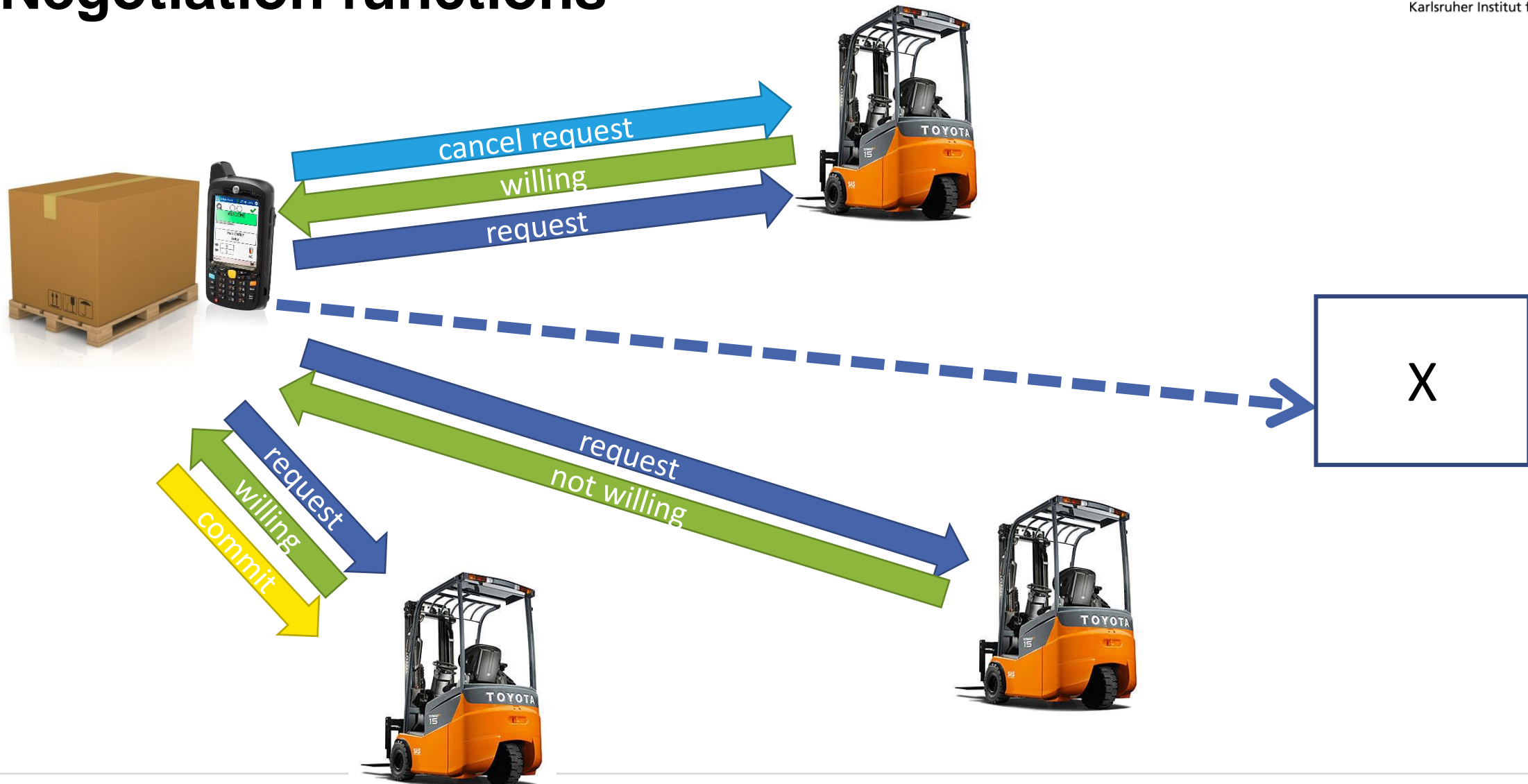
- Based on the topology
- Decentral route calculation
- Deadlock free
- For any kind of module
- Questions answered by Routing
  - Which is theoretically the fastest path to a destination?
  - Which is actually the fastest way? (under consideration of existing reservations)
  - Where is the next separator to break up a pallet into smaller handling units?
  - ...

# Planning Functions (4/4)

- Find next module:
  - This internal function identifies based on its distances vector the next best, but not yet requested module on the route.
- Request:
  - send request to the selected module to see if it is available to participate in the process at a future point in logical time. Check request: an internal function, that determines the earliest (logical) time that a request can be fulfilled. It might be necessary to send requests further downstream before the earliest time can be determined.
- Reply to request:
  - Returns *willing* if the request can be fulfilled, possibly with a logical time at which the request can be fulfilled. Returns *not willing* if the request cannot be fulfilled.
- Commit:
  - Sends a *commit* message to a selected module if it answered with *willing*. Cancel request: Sends a cancel request message to all modules requested but not committed to.



# Negotiation functions

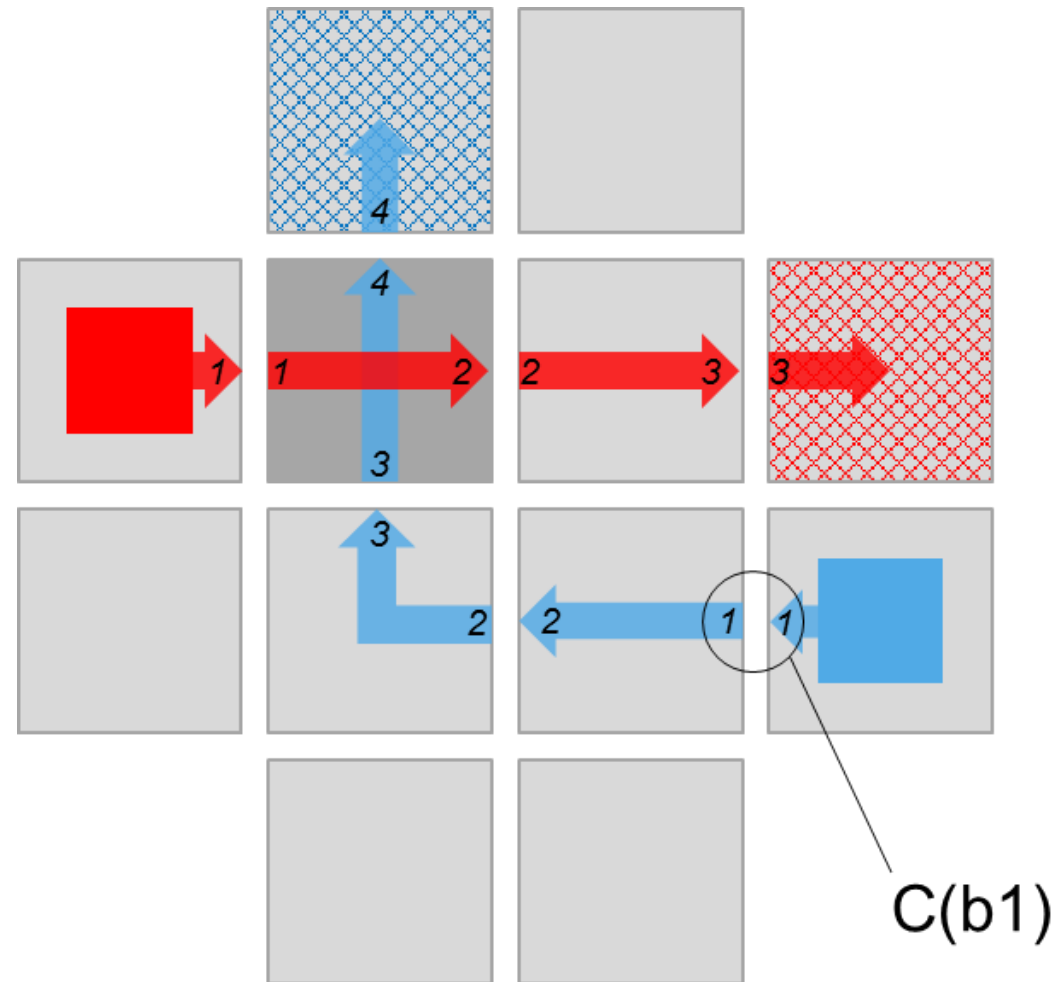


# Management of Storage Locations

- Find storage location:
  - an empty storage location for an object with specified characteristics is requested.
- • Empty storage location available:
  - responds to a request with yes or no, and possibly with an available time. Yes implies that the holder is empty and that no previous reservation before that time has been accepted.
- • Commit to storage location:
  - notifies a storage location (a holder) that it should book the reservation at the appointed time.
- • Cancel request for storage location:
  - informs the storage location that it will *not* be used.
- • Process requests:
  - an internal function that keeps track of requests and responses.
- There are caretakers!

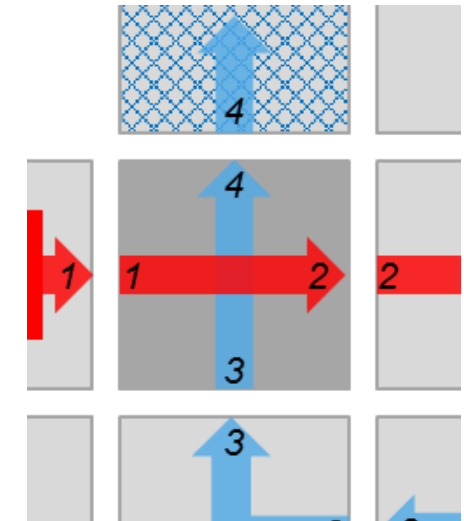
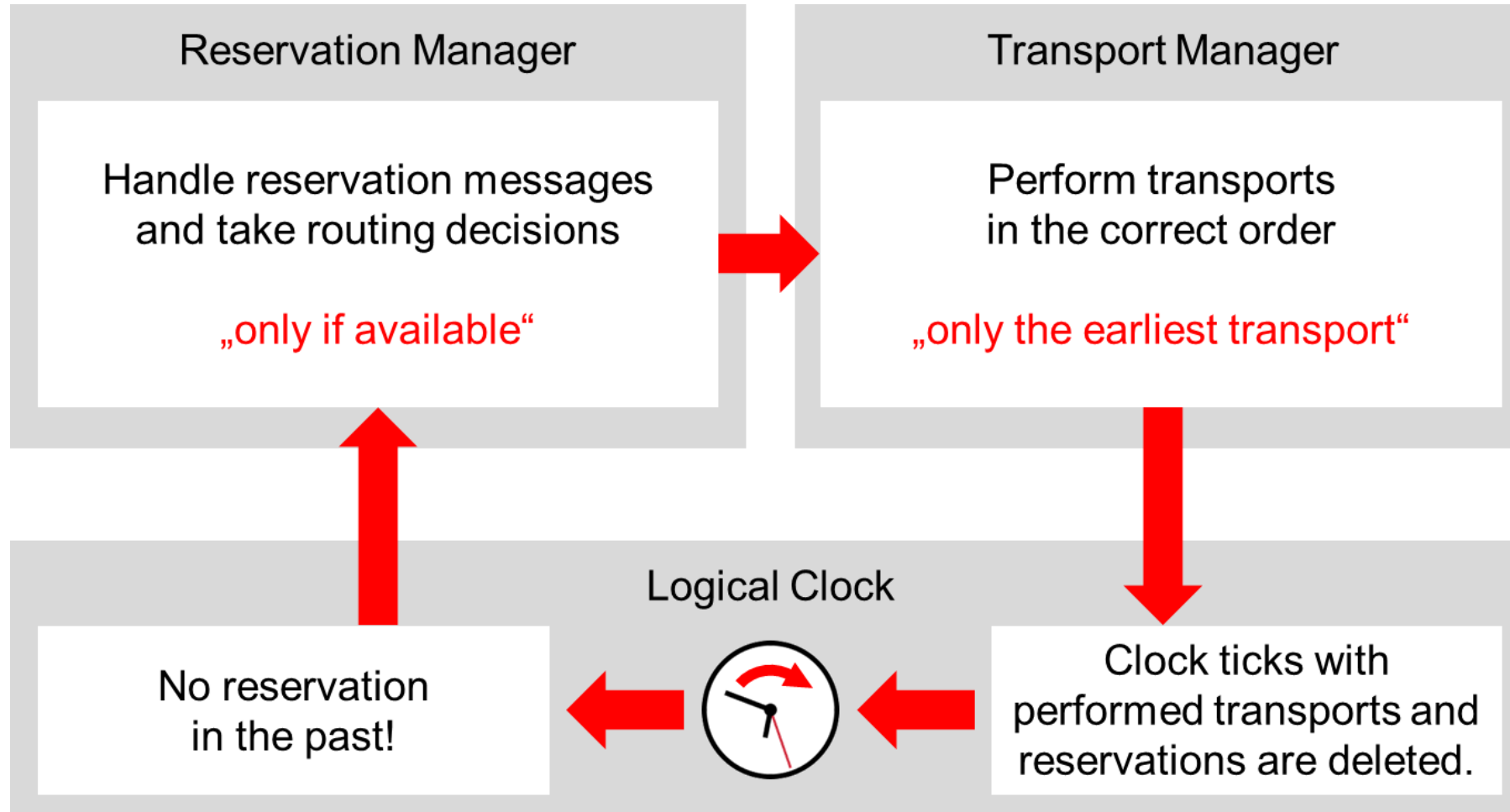


# Reservations



Source: Seibold (2016), Seibold, Furmans, Gue (2020)

# Control Components in each module (1)

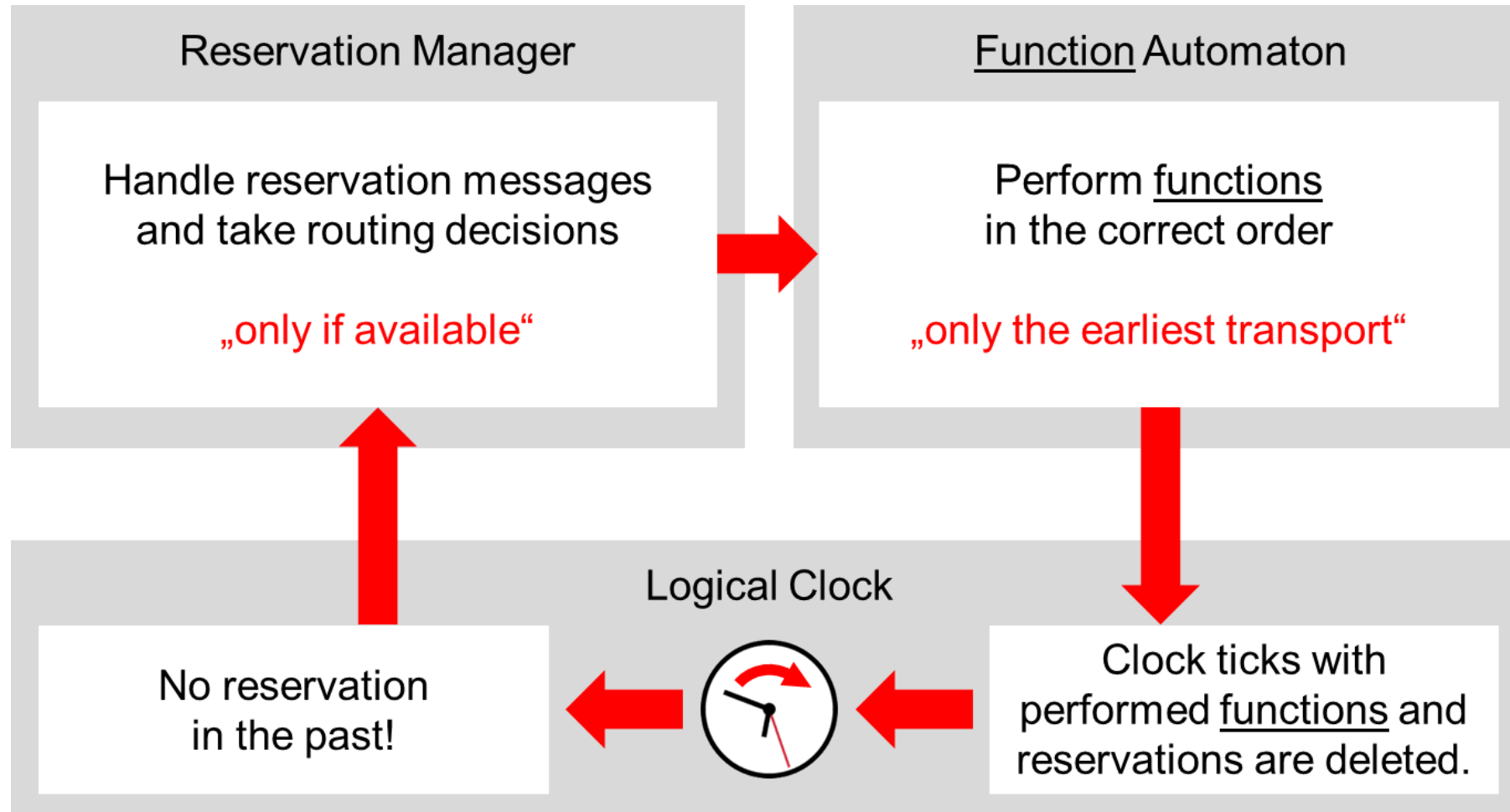


example

Source: Seibold (2016)



# Control Components in each module (2)



# Agenda

1

Idea

2

Framework

3

Cyber Functions

4

Further Plans



# Architecture Modular Material Handling System

Breaking down jobs into functions

Modular Material  
Handling syntax

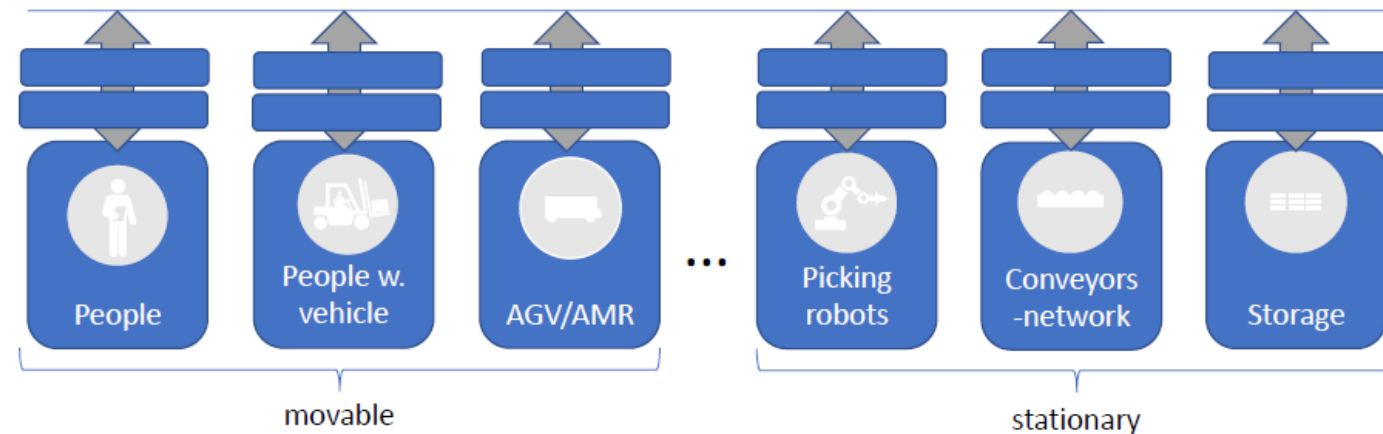
Cyber functions: Setup, Update Topology, Plan, Execute  
Physical function: MoveSelf, Move, Get, Put, Unitize, Separate,

Messaging level  
– localization level

Connect to communication layer, determine neighborhoods, immediate neighborhoods

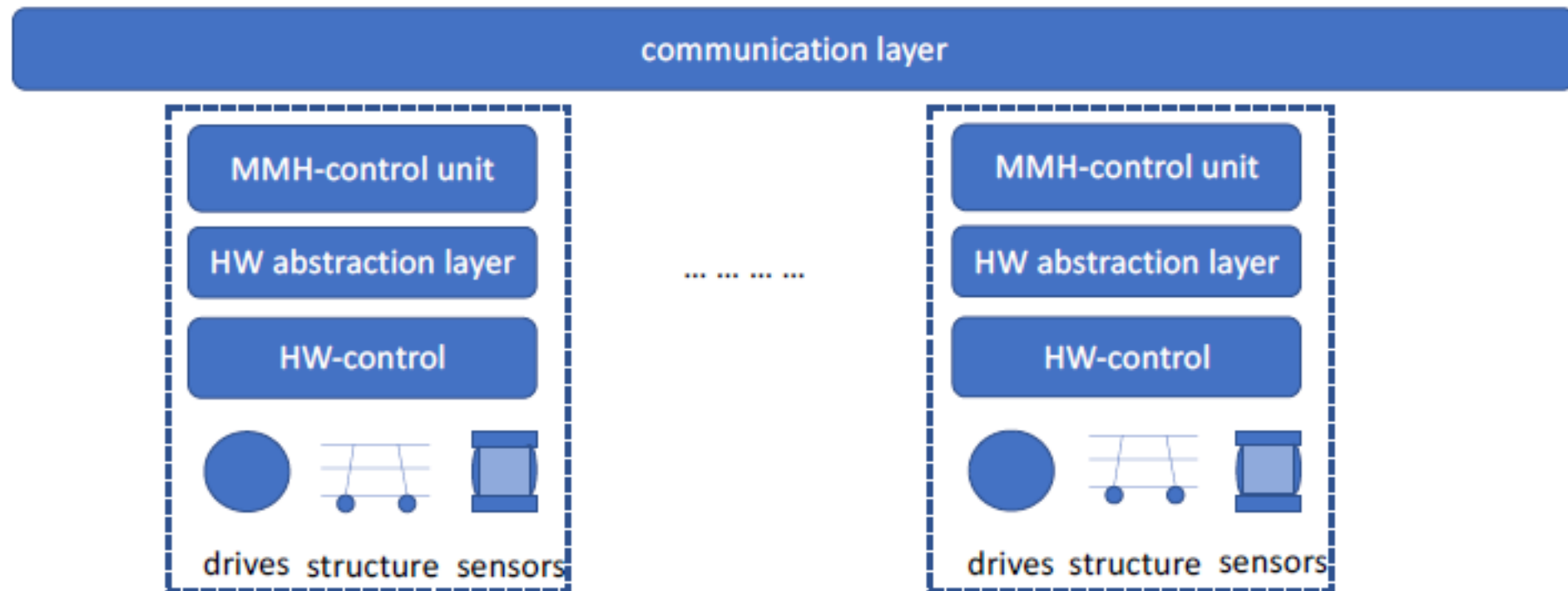
Hardware  
Abstraction Layer

Module internal  
physical  
functions and  
their controls



## Overview of the architecture of a modular material handling system.

# Structure of a Module



# Cyber Fuctions

